Usability Questionnaire - V2

# To what extent did you understand the rules? (1 = not at all, 5 = totally understood)

|  |  |
| --- | --- |
| **1** |  |
| **2** |  |
| **3** |  |
| **4** |  |
| **5** | Y |

## Any comments

|  |
| --- |
| The rules now tell you the impact of skipping which I asked for clarification upon so this grey area has been rectified satisfactorily. It’s also useful that they now explain that the game is collaborative. I feel the rules are now complete and easy to understand |

# To what extent was the app easy to navigate (1 = not at all, 5 = smooth)

|  |  |
| --- | --- |
| **1** |  |
| **2** |  |
| **3** |  |
| **4** |  |
| **5** | Y |

## Any comments

|  |
| --- |
| The app is still smooth and did not lock up or fail to start. It was easy to navigate especially as the rules have been updated to state that you need to touch the app to start the next round. |

# Did you like the look of the app? (1 = not at all, 5 = loved it)

|  |  |
| --- | --- |
| **1** |  |
| **2** |  |
| **3** |  |
| **4** |  |
| **5** | Y |

## Any comments

|  |
| --- |
| The app is visually appealing and the colour palette used makes it easy to see the key elements. The countdown timer has improved the apps use during the game |

# Did you like the look of the cards (1 = not at all, 5 = loved them)?

|  |  |
| --- | --- |
| **1** |  |
| **2** |  |
| **3** | Y |
| **4** |  |
| **5** |  |

## Any comments

|  |
| --- |
| The cards have been improved but there is one problem – the yellow cards say president when according to the rules they should say Government |

# Did you understand what the app was asking of you (1 = not at all, 5 = absolutely)?

|  |  |
| --- | --- |
| **1** |  |
| **2** |  |
| **3** |  |
| **4** |  |
| **5** | Y |

## Any comments

|  |
| --- |
| The app has been designed in such a way that it is easy to follow and use. |

# Did you understand what the cards were and what they were for (1 = not at all, 5 = absolutely)

|  |  |
| --- | --- |
| **1** |  |
| **2** |  |
| **3** |  |
| **4** |  |
| **5** | Y |

## Any comments

|  |
| --- |
| Yes – no issues here |

# Did you think the sound was appropriate for the theme/aesthetic?

|  |  |
| --- | --- |
| **1** |  |
| **2** |  |
| **3** |  |
| **4** | Y |
| **5** |  |

## Any comments

|  |
| --- |
| I felt the sound was a little quiet perhaps. The soundtrack was appropriate for the game |

# Did you understand how to exit the game?

|  |  |
| --- | --- |
| **1** |  |
| **2** |  |
| **3** | Y |
| **4** |  |
| **5** |  |

## Any comments

|  |
| --- |
| Yes, as the app uses the standard cross to signpost the exit option. However I could not see this option until you start to play the game – so maybe it needs one on the apps first page also |

# Can you think of any features you would like to see added?

|  |
| --- |
| Nothing particularly – I think it works as it is, it is certainly playable and easy to grasp |